



CONTACTS

Website: www.boostclass.eu

Facebook: www.facebook.com/BoostClass-20-154934373020443



Partners

CPIA Formia,
Italy – coordinator
<http://www.cpia10formia.it>

EU-Track, Italy
www.eu-track.eu

**Centre for Education,
Research and Innovation,**
Bulgaria
<http://www.oecd.org>

**Vocational High School
of Mechanical, Electrical and
Electronics, Bulgaria**
www.pgmee.com

CEPA House of Culture,
Spain
<https://site.educa.madrid.org/cepa.getafe/>

**Technological High School
"George Bibescu" Craiova,**
Romania
<http://www.gsgb.ro/>



Boosting Classes 2.0 for high-quality teaching
in adult education (**BoostClass 2.0**)

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ABOUT THE PROJECT

According to the European statistics, only 20-25% of students in EU schools are taught by teachers who are confident with technology use; 43% of Europeans lack basic digital skills; 71 million students attending schools in Europe need to develop their skills for the digital society.

In light of the "COVID-19" emergency, many "traditional" teachers have discovered and started using distance learning.

However, EU countries show a different situation in the development of the e-learning system in adult education. Neither the teachers nor students are prepared and equipped to produce effectively a teaching and learning process engaging the adults, who are, in most cases, immigrants.

In this context, the needs revealed are the following:

- Improving teachers' skills in the use of e-learning modality by identifying new environments and curricula.
- Identifying an effective pedagogical approach to overcome the issue related to low competences in ICT of adult learners.
- Defining an effective evaluation and assessment system in distance learning which requires increasing flexibility.



PROJECT OBJECTIVES

- Defining a common framework for the identification of teaching and learning approach which can promote and implement effectively the ICT integration in adult education.
- Reinforcing the assessment and evaluation system in distance learning.
- Designing open education resources aiming to define the technical skills for the didactic use; the methodological skills for teaching approaches and for effective integration of the Apps into teaching activity.
- Utilizing the attractiveness of technology to improve social inclusion focused, mainly, on language skills improvement.
- Improving the collaborative sense among teachers and schools through the exchanging of experience, good practices to enhance the ICT use in adult school.



THE MAIN RESULT

The main results will be as follows:

- Framework to integrate new technologies in adult education through project-based learning
- Promoting digital skills for classes 2.0 development in adult education

Target group: Adult school teachers/educators and students.



BoostClass2.0

